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MY RESEARCH

Model Transformation

- Programmed (Controlled)
 Graph Transformation
- Synchronization + 2-way transformation
- Higher-Order, Hierarchical

Simulation

- Time: discrete time, realtime
- Parallelism, Distribution

\Rightarrow Aim for an industrially scalable model transformation **MoTiF**



ARule

<u>MoTiF [2]</u>

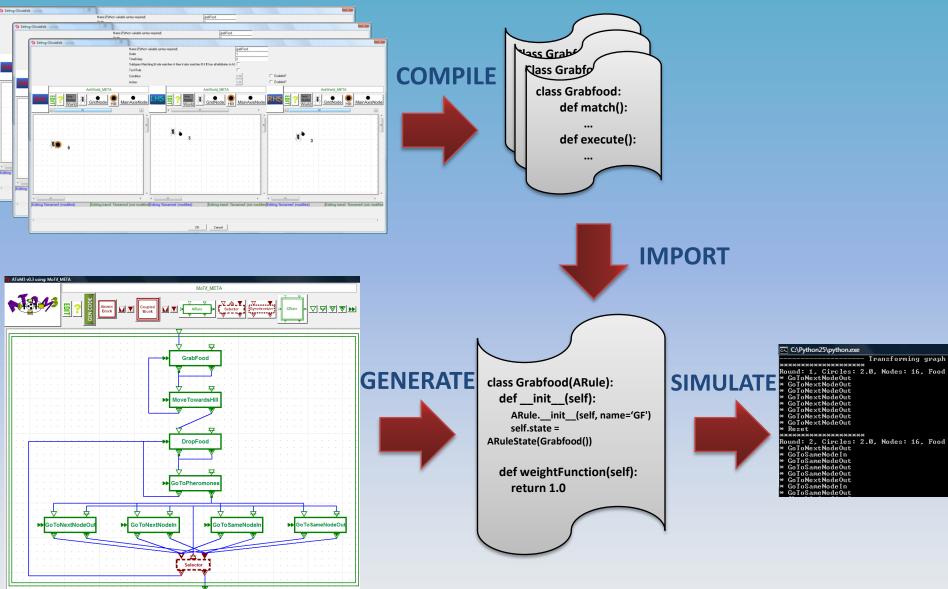
- AtomicRule (ARule): transformation rule application
- ForAllRule (FRule): apply on all matches (parallel independent)
- TransactionalRule (XRule): control backtracking enabled
- Selector: At most 1 rule is applied
- Synchronizer: synchronize (merge) "threads" of rule applications
- CoupledRule (CRule): parallel composition of inner models *

[2] Syriani E. and Vangheluwe H.: Programmed Graph Rewriting with DEVS. AGTIVE 2007, LNCS (2008)

CRule

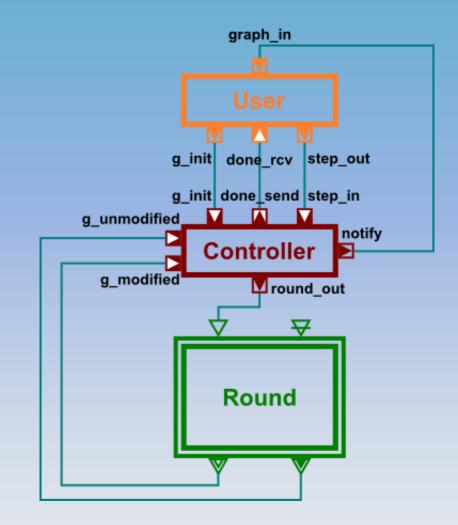


MoTif EXECUTION





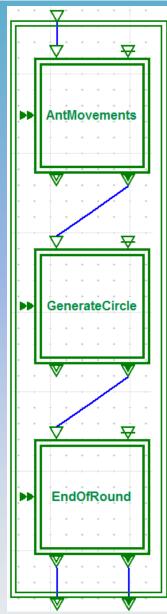
MOTIF: Timed





MOTIF: Modular

• Layers





MOTIF: Transformation

AToM3 v0.3 using: MoTif_META MoTif_META Synchronizer 팈 Atomic Block Coupled Block \bigtriangledown CRule ARule Selector ¥ ∇ GrabFood MoveTowardsHill ₽ DropFood GoToPheromones GoToNextNodeOu GoToNextNodeIn GoToSameNodeln GoToSameNodeOu A Selector

Patterns



(MY) INTERESTS IN THIS CAMPAM

- Scaling of Model Transformation
 - Distributability of transformations
- Applications
 - Applied case-study for MT
 - *Reduce gap* between existing transformation languages and needs in applications
- Model Transformation Evolution
 - Higher-Order transformations (HOT)
- What would be an optimal meta-meta-model?