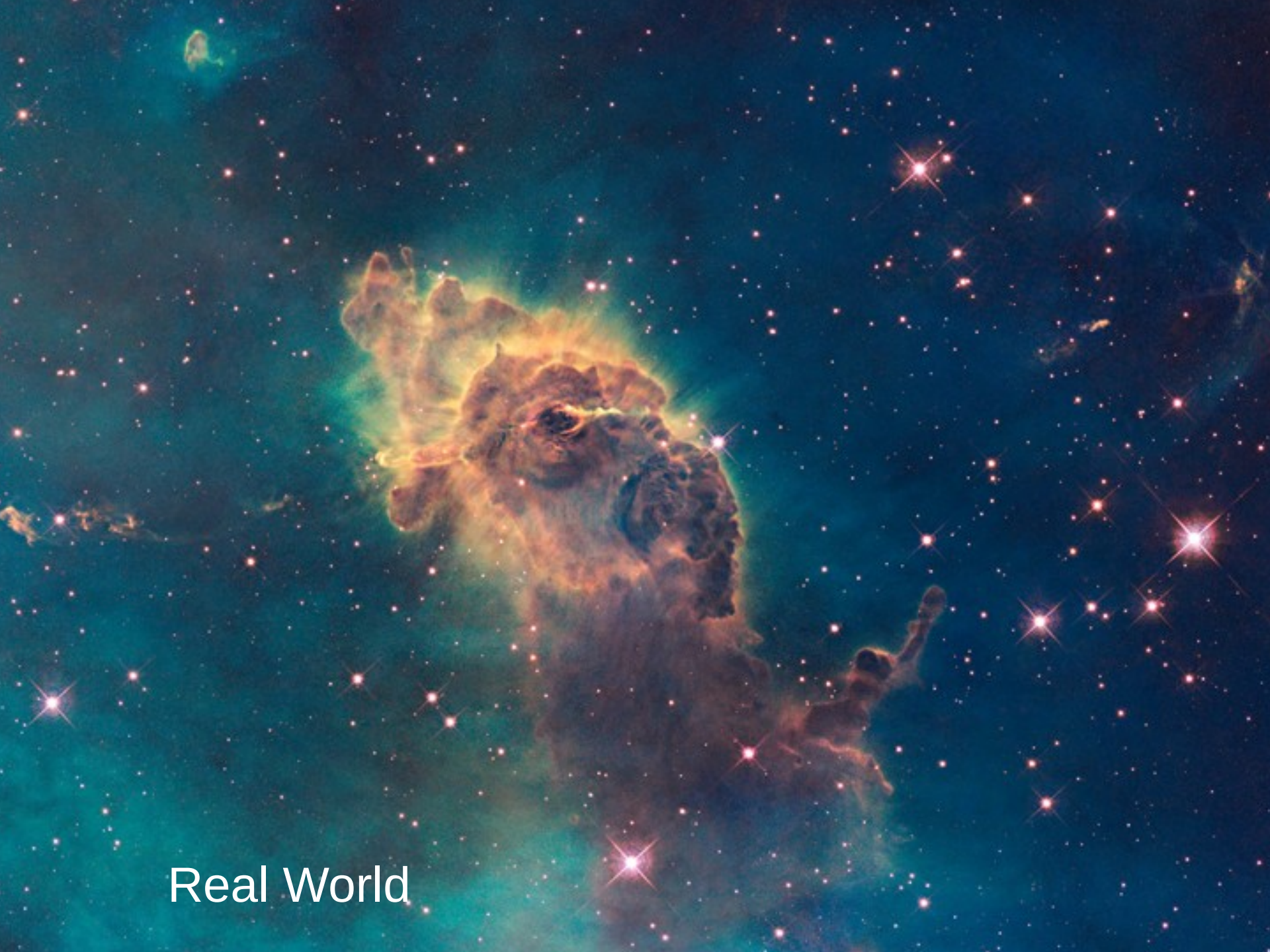


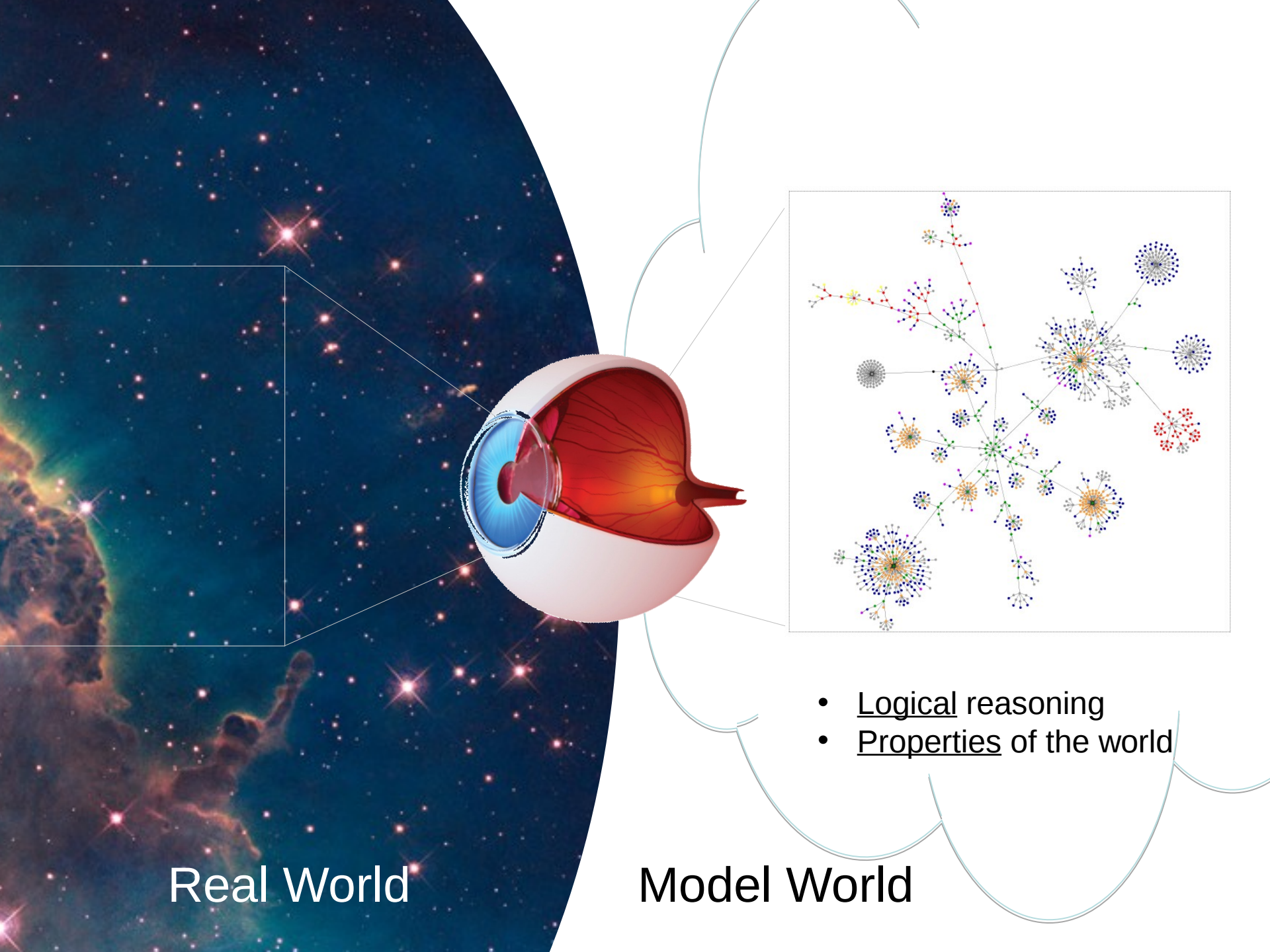


Language Fragments' Language for Meta-Modeling Frameworks

Bruno F. Barroca,
Simon Van Mierlo, Dominique Blouin



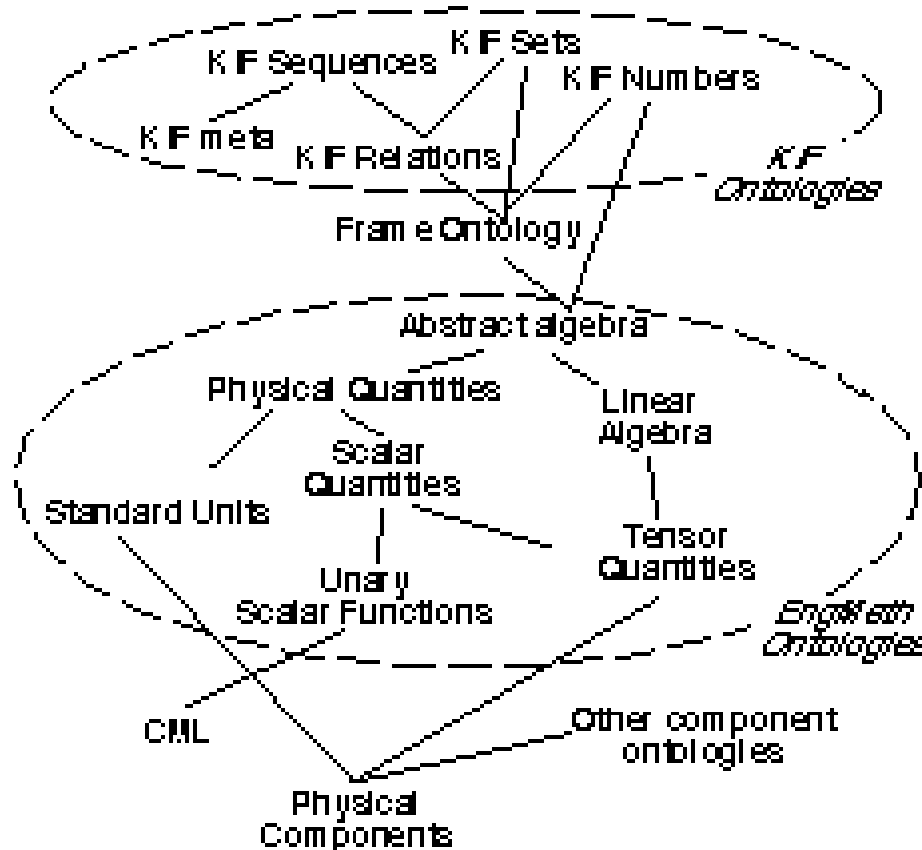
Real World



Real World

Model World

- Logical reasoning
- Properties of the world



Kif-Sets

Kif-Extensions

Frame-Ontology

Abstract-Algebra

PHYSICAL-QUANTITIES

UNARY-SCALAR-FUNCTIONS

TIME-DEPENDENT-QUANTITIES

Cml

STANDARD-UNITS

UNARY-SCALAR-FUNCTIONS ...

TIME-DEPENDENT-QUANTITIES

Vt-Design

Vt-Domain

Vt-Example

Cml

SCALAR-QUANTITIES

TENSOR-QUANTITIES

Vt-Design ...

Vt-Domain ...

Configuration-Design

Vt-Design ...

Kif-Meta

Configuration-Design ...

Kif-Ontology

Kif-Relations

Frame-Ontology ...

Kif-Extensions ...

Kif-Numbers

Kif-Lists

Kif-Extensions ...

Kif-Meta

Configuration-Design ...

Kif-Relations

Frame-Ontology ...

Kif-Extensions ...

Ontologies: Knowledge representation



Sentence \longleftrightarrow Automotive Domain Metamodel

$[[\]]$: Semantic mapping

$[[\text{Sentence}]]$ \longleftrightarrow Semantic Domain Metamodel

Model Analysis
(Checking and Simulation)

Property p ?

Automated Linguistic features



Autodesk Design Review - C:\Documents and Settings\peneb\Desktop\Demo\Data Sets\PR_Brief\Press\MSD\RC Car_markup.dwf

View Tools Help

000-000s.iam

1 of 8

Properties

Status: For Review

Notes:

eneb 1/16/2007 12:33:58 AM (8:33:58 GMT)] Clearance between L and R bulkheads should be 33.00 mm

History:

[peneb 1/16/2007 12:32:22 AM (8:32:22 GMT)] Created.

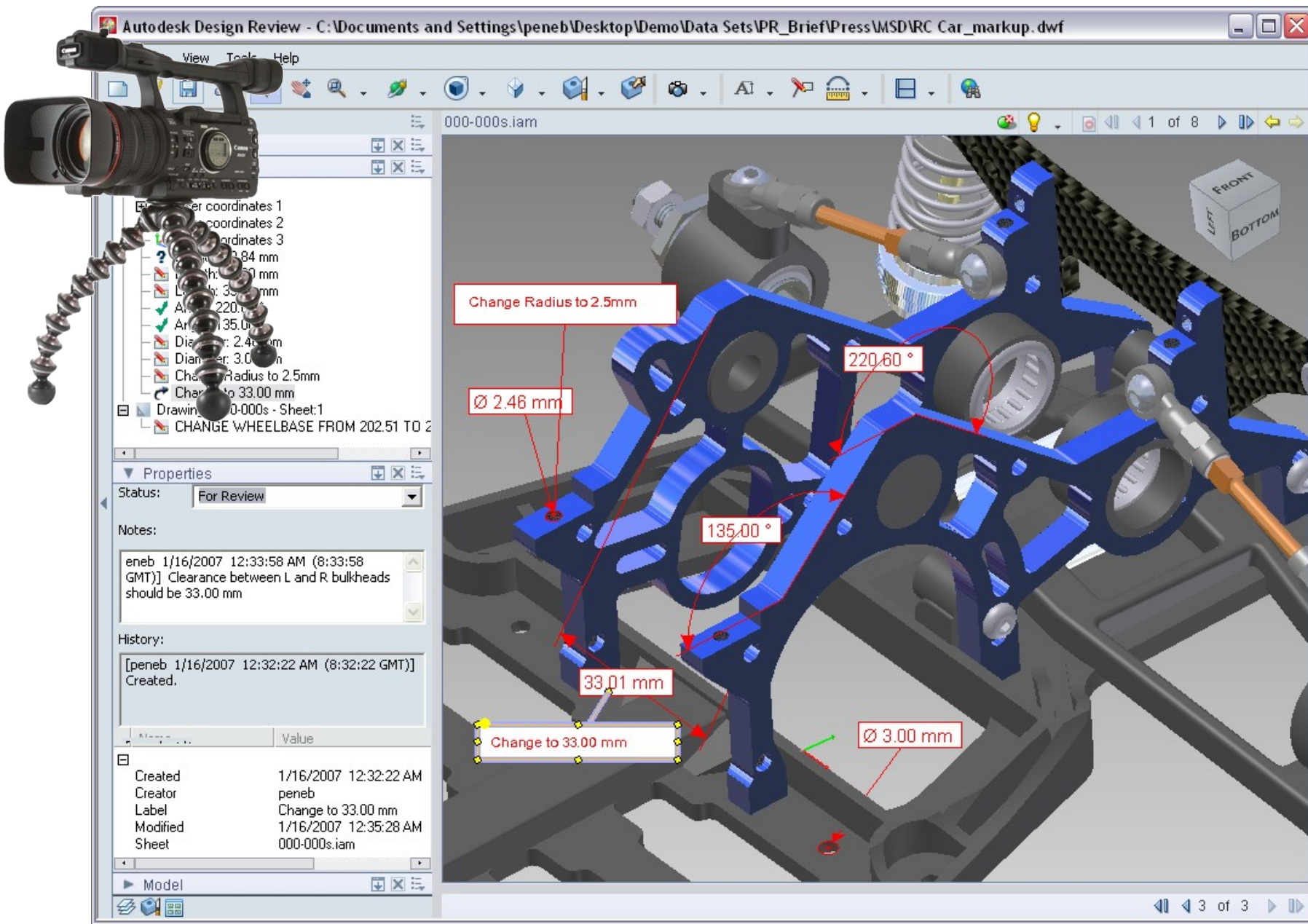
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| Modified | 1/16/2007 12:35:28 AM |
| Sheet | 000-000s.iam |

Model

3 of 3

Diagram labels:

- BL
- Roof Wire
- Front Door RH Wire
- Front Door LH Wire
- Rear Door No.1 Wire
- BN
- BM
- BK
- BB1
- Floor No.2 Wire
- Rear Door No.2 Wire
- Floor No.1 Wire
- BA1



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View Tools Help

000-000s.iam

1 of 8

Change Radius to 2.5mm

Ø 2.46 mm

220.60 °

135.00 °

33.01 mm

Change to 33.00 mm

Ø 3.00 mm

FRONT
LEFT
BOTTOM

- Coordinates 1
- Coordinates 2
- Coordinates 3
- Length: 3.94 mm
- Width: 3.00 mm
- Angle: 220.60 °
- Angle: 135.00 °
- Diameter: 2.46 mm
- Diameter: 3.00 mm
- Change Radius to 2.5mm
- Change to 33.00 mm
- Drawing: 000-000s - Sheet:1
- CHANGE WHEELBASE FROM 202.51 TO 2

Properties

Status:

For Review

Notes:

eneb 1/16/2007 12:33:58 AM (8:33:58 GMT)) Clearance between L and R bulkheads should be 33.00 mm

History:

[peneb 1/16/2007 12:32:22 AM (8:32:22 GMT)) Created.

| Revision | Value |
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| Modified | 1/16/2007 12:35:28 AM |
| Sheet | 000-000s.iam |

Model

3 of 3



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View Tools Help

000-000s.iam

1 of 8

Speaker coordinates 1

Speaker coordinates 2

Speaker coordinates 3

Length: 3.94 mm

Length: 3.94 mm

Length: 3.94 mm

Angle: 220.1

Angle: 135.0

Diameter: 2.4 mm

Diameter: 3.0 mm

Change Radius to 2.5 mm

Change to 33.00 mm

Drawing: 000-000s - Sheet:1

CHANGE WHEELBASE FROM 202.51 TO 2

Properties

Status: For Review

Notes:

eneb 1/16/2007 12:33:58 AM (8:33:58 GMT)] Clearance between L and R bulkheads should be 33.00 mm

History:

[peneb 1/16/2007 12:32:22 AM (8:32:22 GMT)] Created.

| Property | Value |
|----------|-----------------------|
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| Creator | peneb |
| Label | Change to 33.00 mm |
| Modified | 1/16/2007 12:35:28 AM |
| Sheet | 000-000s.iam |

Model

SPEAKER LH

CLUSTER

ODDO/TRIP/CLOCK SWITCH

HAZARD SWITCH

AUDIO

SPEAKER RH

C361

TELL TALE BOX

C351

AUTO MIRROR SWITCH

HEAD LAMP LEVELING SWITCH

C201

ANTI - THEFT CONTROL UNIT

DLC

C202

A/C SWITCH

BLOWER SWITCH

DEFROSTER SWITCH

G202

BLOWER MOTOR RESISIER

BLOWER MOTOR

CDL RELAY

3 of 3



Autodesk Design Review - C:\Documents and Settings\peneb\Desktop\Demo\Data Sets\PR_Brief\Press\MSD\RC Car_markup.dwf

View Tools Help

000-000s.iam 1 of 8

Physical Dynamics of Vehicle

```
graph LR; Torque(( )) --> Add((G Add)); VehicleMass((G VehicleMass)) -- Mass --> VehicleInertia((G VehicleInertia)); Add -- Momentum --> VehicleInertia; VehicleInertia -- Acceleration --> AccOut(( )); Friction((G Friction)) -- RoadLoad --> Add;
```

The diagram illustrates the physical dynamics of a vehicle. It features four main functional blocks: **VehicleMass**, **VehicleInertia**, **Add**, and **Friction**. The flow of information is as follows: **Torque** is an input to the **Add** block. **VehicleMass** provides **Mass** to the **VehicleInertia** block. The **Add** block outputs **Momentum** to the **VehicleInertia** block. The **VehicleInertia** block outputs **Acceleration**. The **Friction** block outputs **RoadLoad** to the **Add** block.

Properties

Status: For Review

Notes:

eneb 1/16/2007 12:33:58 AM (8:33:58 GMT)] Clearance between L and R bulkheads should be 33.00 mm

History:

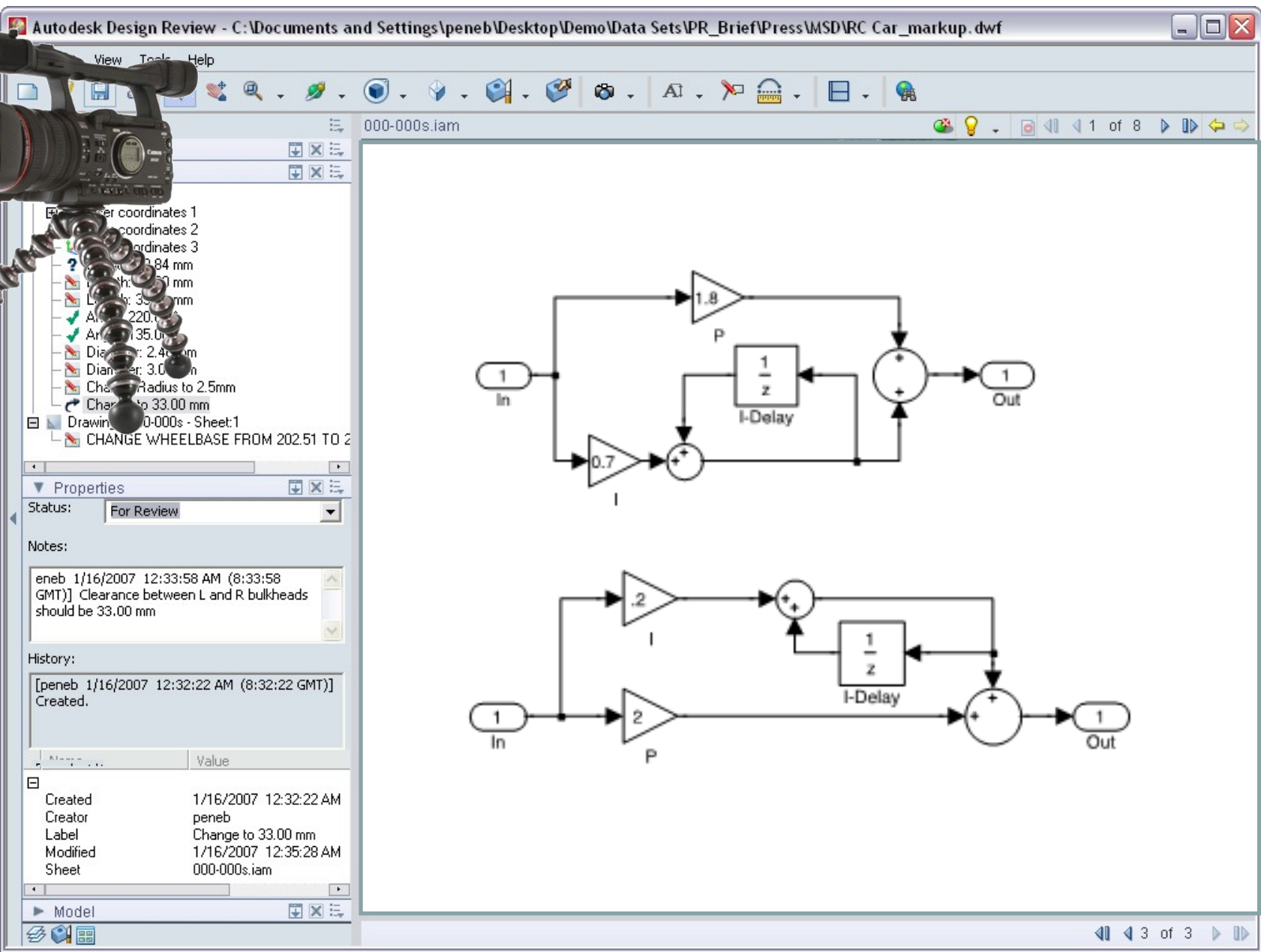
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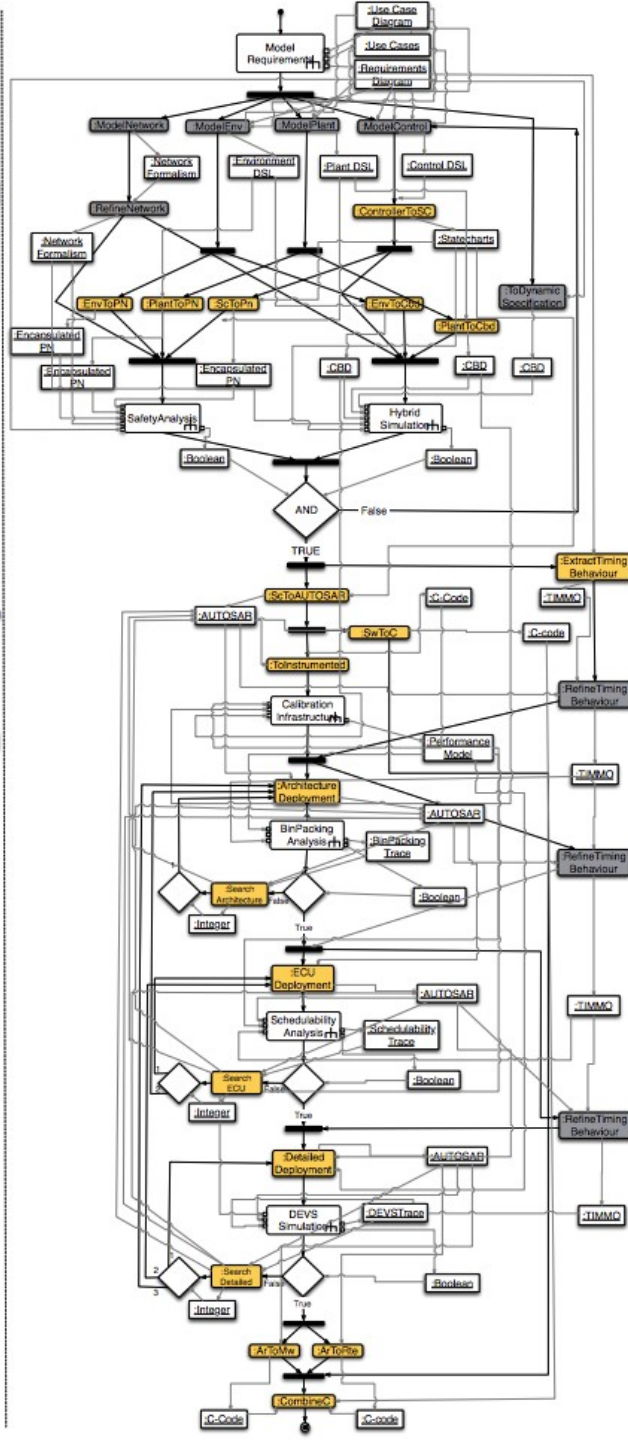
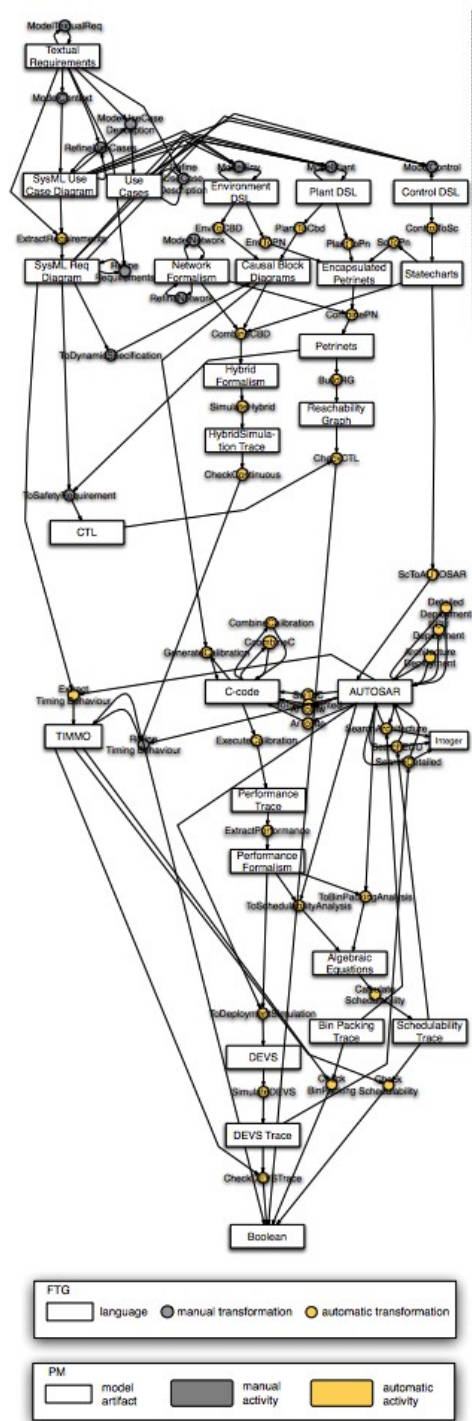
Model

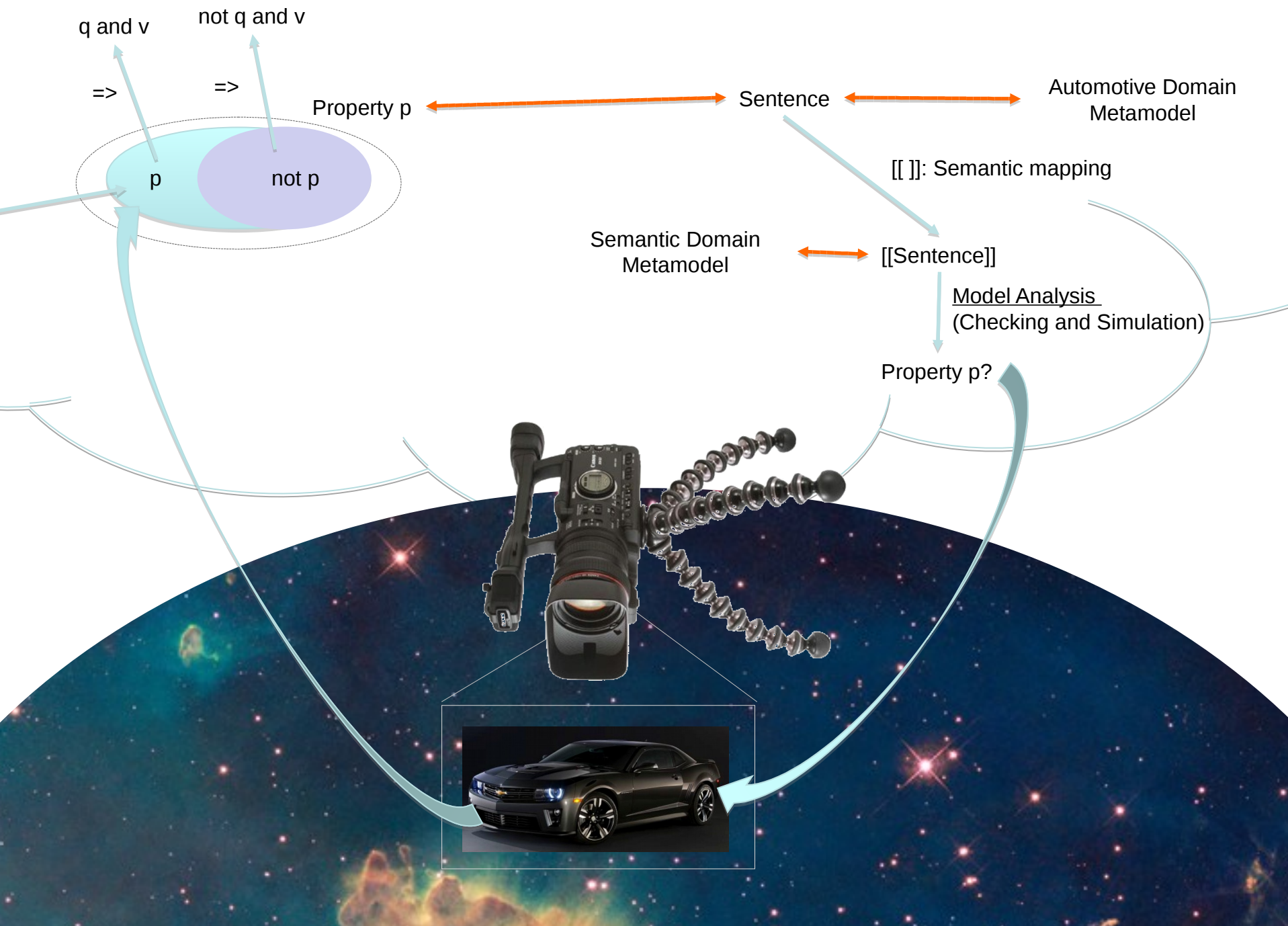
Component Structure Variables Bounds Table

3 of 3



FTG+PM





Objectives

- A model of a Meta-Modeling Framework

Field report

- MMCL viewed as syntax only
 - assumption: it is defined as being self-describable
 - question: the semantics has also to be self-describable?
 - answer: maybe. Semantics starts as being grafted at the **physical level**
 - **Meaning: code/implementation!**
- Needs we identified:
 - Relations between models
 - Relations between model elements, models and properties?

- Conformance semantics vs Instantiation semantics?
 - Is it models vs model elements?
 - no, because we can for instance instantiate a complete model (e.g., design-space exploration)
 - Verification Semantics vs Execution Semantics?
 - Instantiation (at both linguistic and ontological)

- Megamodeling for multi-level?
 - explicit type relationship
 - explicit conformance relationship

But!

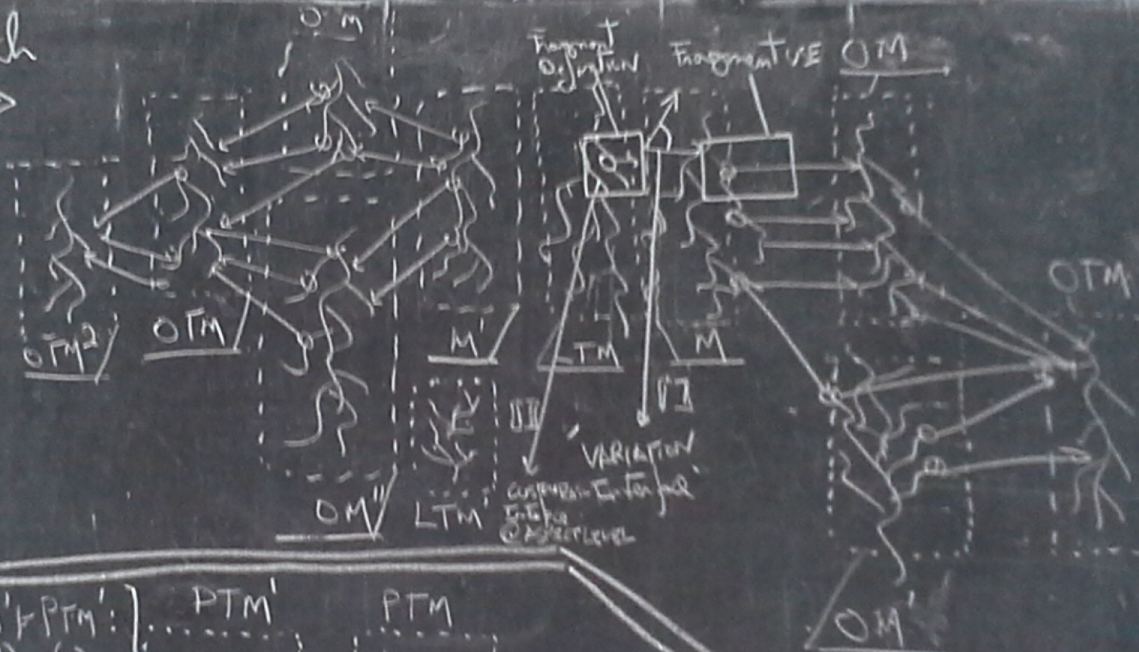
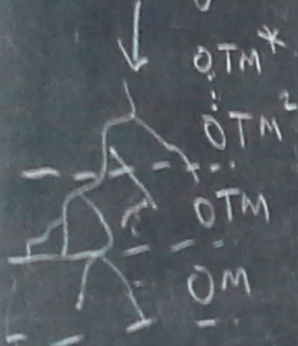
- abuse of the notion of megamodeling
- We need:
 - notion of sets (typed)
 - Hierarchical meta-modeling language

- Language Fragments for reuse?
 - language to describe placeholders and use them
 - Types and type implications that reach multiple levels through the ontological hierarchies
 - but actually we want to implicitly be able to compose multiple languages
 - How to define a fragment?
 - Maybe it is a kind of megamodeling language
 - Abstract Syntax of the Language
 - Semantics? Maybe via mapping using Relax-Augment-Modify Strategy
 - Why? Because we want to type the connections between models

MONDAY TUESDAY WEDNESDAY THURSDAY FRIDAY SATURDAY SUNDAY

Relations between \mathcal{B} at each
Orthogonal level? \rightarrow

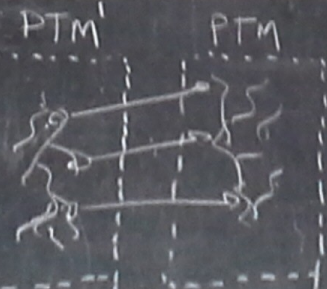
Orthogonal Projection?



MAPPINGS?

$PTM \neq P(LTM)$
 $PTM' \neq P(LTM')$
 $LTM'' \neq OTM''$
 ????

$\forall n' \neq PTM'$
 (1) \wedge (2)
 $\Rightarrow \exists M \neq PTM'$
 (3) \wedge (4)
 \wedge
 $LTM, LTM' \neq OTM$



why?
 - Parity orthogonal properties on
 mappers
 - Define fragments, semantics
 - Fragment language

LTM F LTM²
 M F LTM²
 M F OM² (3)
 M F OM² (4)
 OM F LTM²
 OM' F LTM²
 OM F OTM²
 OTM' F OTM²
 OTM F LTM²
 OTM F OTM²
 OTM' F OTM²
 M' F LTM²
 M' F OM² (1)
 M' F OM² (2)
 OM'' F OTM²
 OTM F OTM²

