

Computer Systems and -architecture

Project Exam Retake

1 Ba INF 2017-2018

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Don't hesitate to contact the teaching assistant of this course. You can reach him in room M.G.305 or by e-mail.

Time Schedule

Projects are solved individually. Projects build on each other, to converge into a unified whole at the end of the semester. At the evaluation moment, you will present your solution by giving a demo and answering some questions.

You will submit a solution for all seven projects from the first semester, with the differences explained in this project description. Covering all seven projects, you submit one report by filling in `verslag.html` completely. A report typically consists of 1000 words and a number of drawings/screenshots. Put all your files in one `tgz` archive, as explained on the course's website, and submit your report to the exercises on Blackboard.

- Report deadline: **31 August 2017**
- Evaluation and feedback: **7 September 2017**

Project

Complete all seven projects from the first semester, with the differences explained below. If there is no mention of a certain assignment (e.g., carry-lookahead addition or finite state automata), you solve the original assignment.

Your datapath should support:

- data words (in register and data memory) of 8 bits;
- 16 registers. Register `r0` and `r15` are reserved. `r0` is always 0, `r15` is used for storing the link address;
- a data memory with address width of 8 bits.;
- instructions that are 16 bits wide, stored in an instruction memory with address width of 8 bits.

Implement the instructions described in the table below (“imm” stands for “immediate”, “uns” stands for “unsigned” and “sig” stands for “signed”).

Carefully read the following instruction table, as there are a number of differences with the previous assignment. Make sure you use `TestRetake.py` for this project. As always, if you have

questions about the script, cannot get it to work or suspect that there is a bug, contact the teaching assistant.

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	name	instruction	description
0000																zero ¹	zero rd	\$rd := 0
0001																and ¹	and rd rs rt	\$rd := \$rs & \$rt
0010																or ¹	or rd rs rt	\$rd := \$rs \$rt
0011																not ¹	not rd rs	\$rd := !\$rs
0100																inv ¹	inv rd rs	\$rd := -\$rs
0101																add ¹	add rd rs rt	\$rd := \$rs + \$rt
0110																sub ¹	sub rd rs rt	\$rd := \$rs - \$rt
0111																sla ¹	sla rd rs	\$rd := \$rs * 2
1000																sra ^{1,2}	sra rd rs	\$rd := \$rs / 2
1001																lt ¹	lt rd rs rt	\$rd := \$rs < \$rt ? 1 : 0
1010																gt ¹	gt rd rs rt	\$rd := \$rs > \$rt ? 1 : 0
1011																eq ¹	eq rd rs rt	\$rd := \$rs = \$rt ? 1 : 0
1100																lw	lw rd rs imm	\$rd := MEM[\$rs+imm]
1101																sw	sw rd rs imm	MEM[\$rs+imm] := \$rd
1110																bne	bne rd rs imm	\$rd != \$rs ? \$pc := \$pc + 1 + imm
1111																ori	ori rd imm	\$rd := \$rd imm
1111																lui ³	lui rd imm	\$rd := imm << 4
1111																addi	addi rd imm	\$rd := \$rd - imm
1111																subi	subi rd imm	\$rd := \$rd + imm
1111																jr	jr rd imm	\$pc := \$rd + imm
1111																jal	jal imm	\$r15 := \$pc + 1; \$pc := addr

¹ R-type instruction.

² Integer division.

³ “Load upper immediate”: put the 4-bit immediate in the upper 4 bits.