

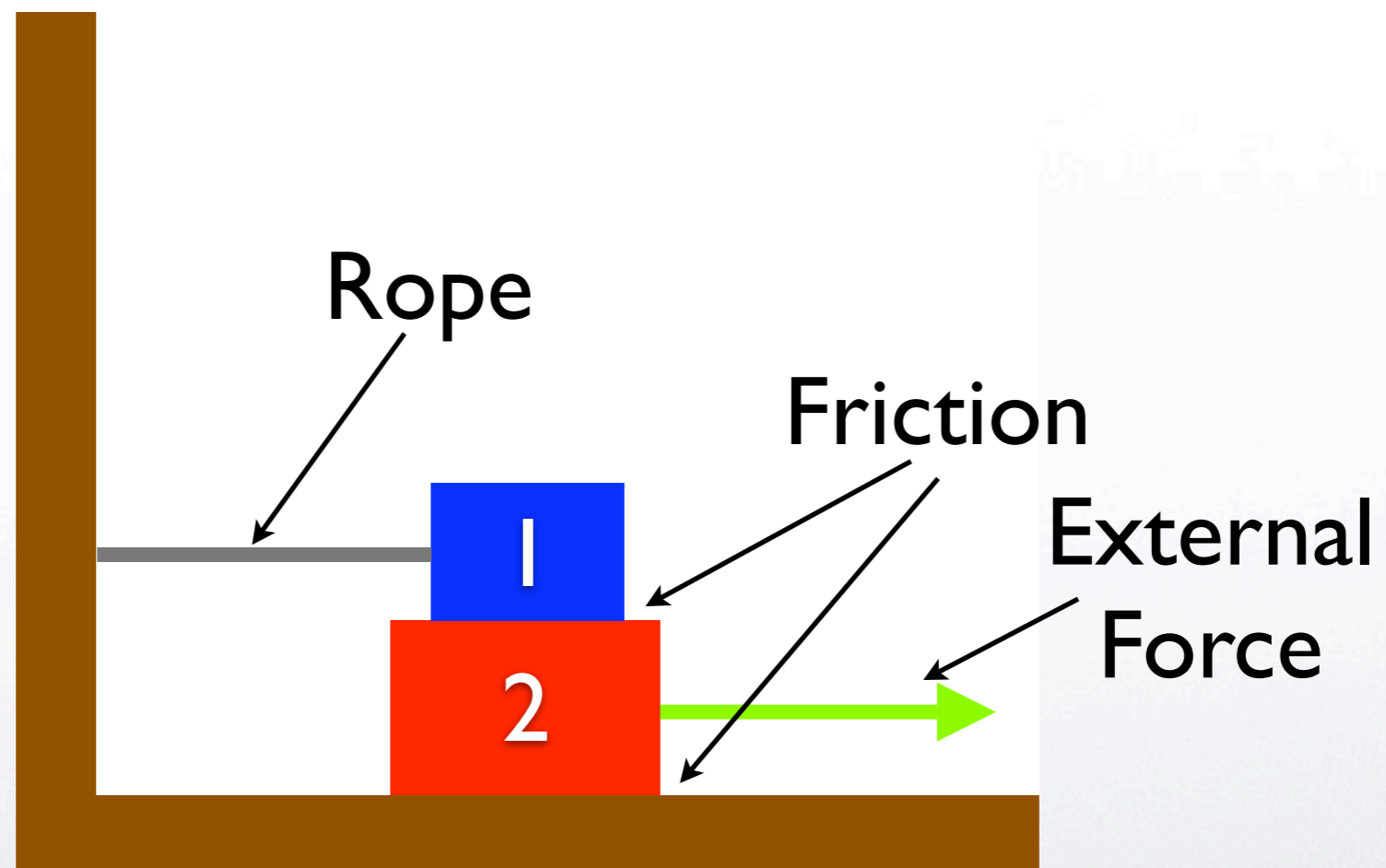
# Solving Dynamic Non-Causal Equation Sets

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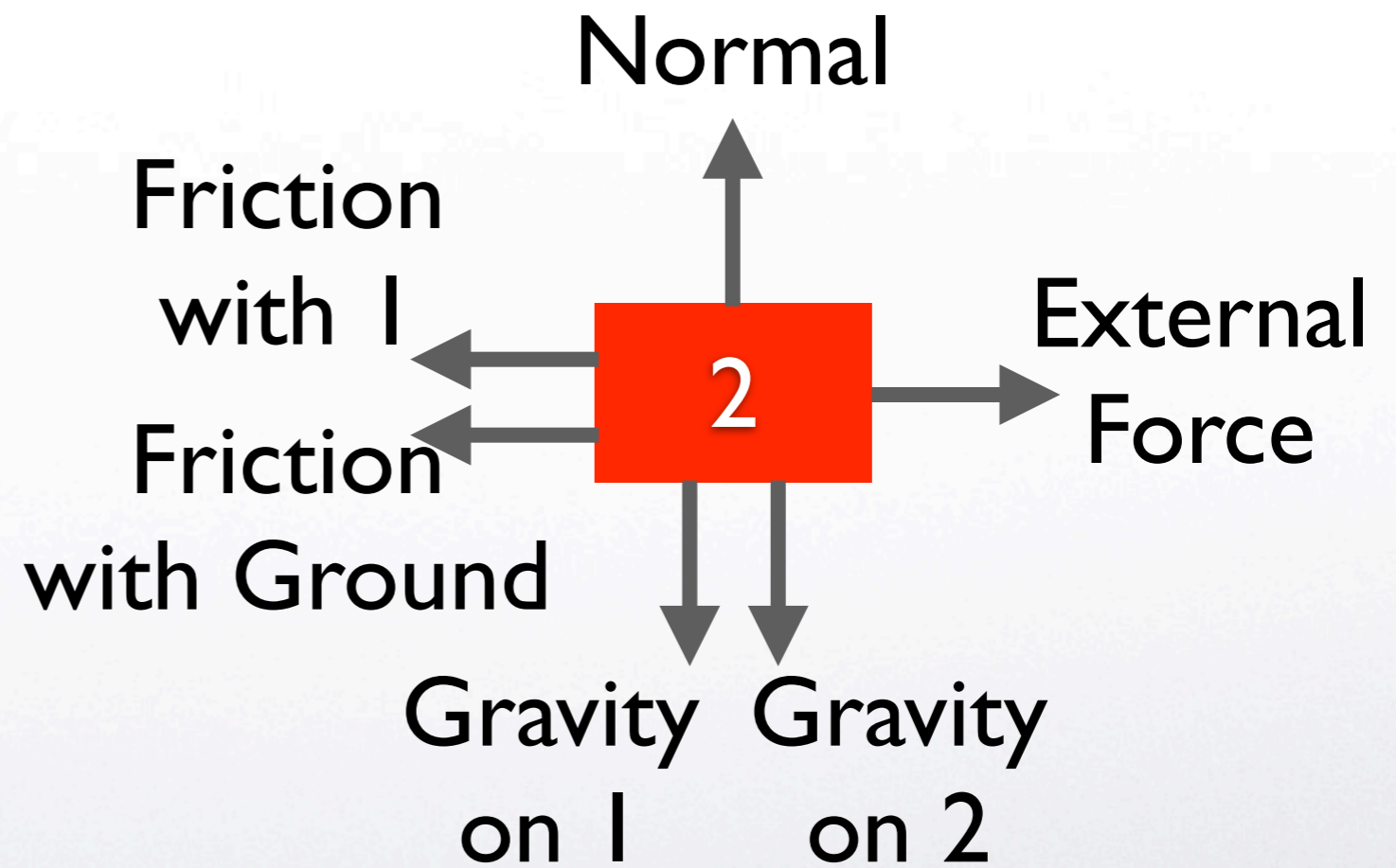
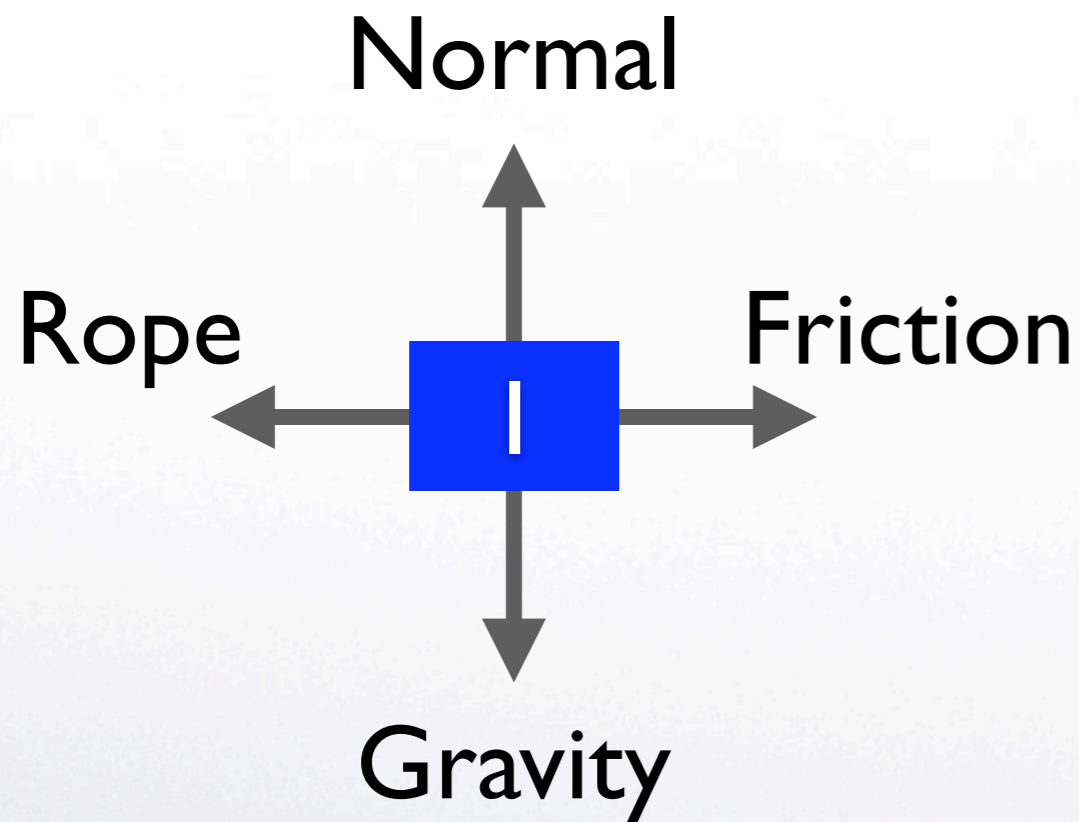
# Review

*A non-causal equation specifies mathematical equality rather than assignment*

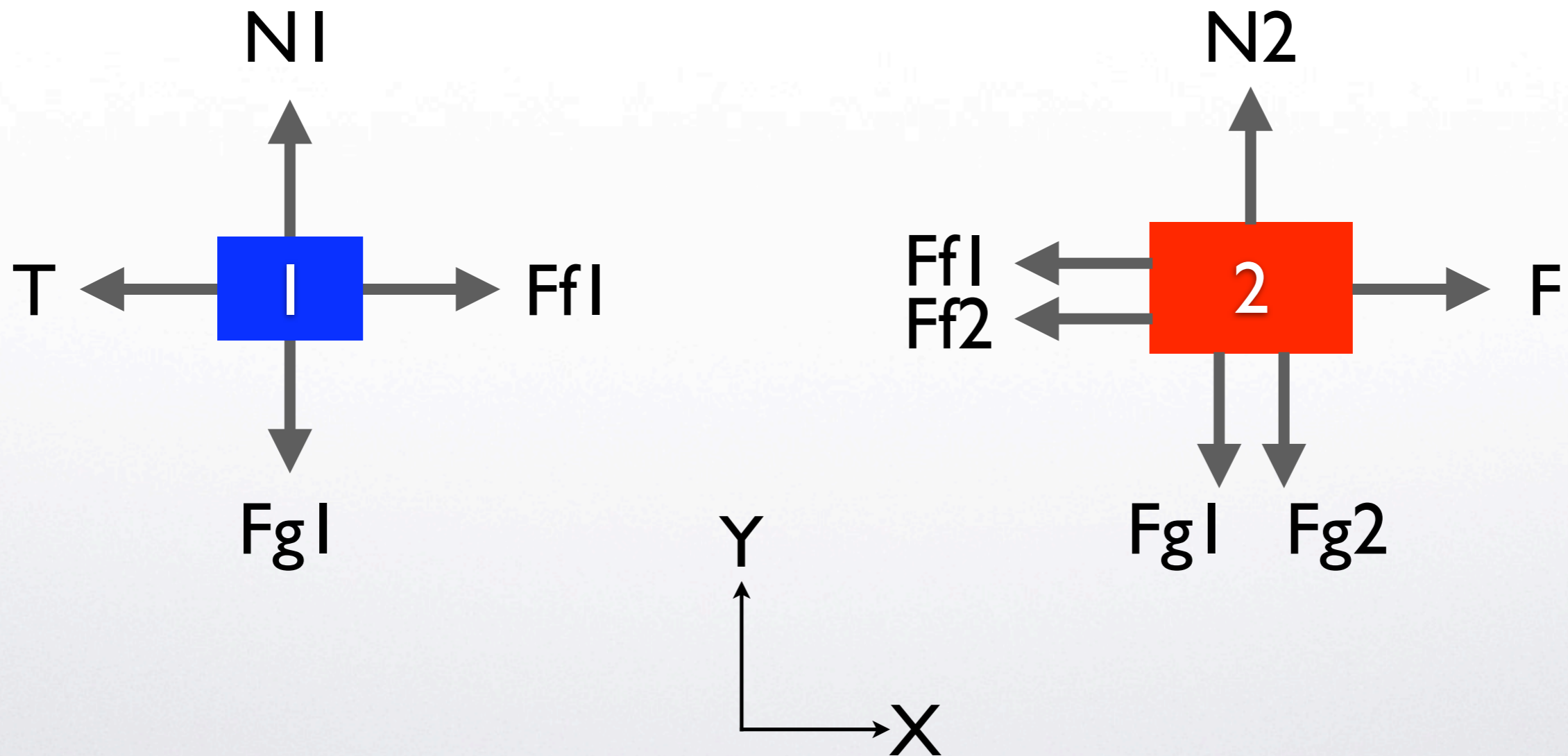
# Motivation



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$$F_{x1} = m_1 * A_{x1};$$

$$F_{y1} = m_1 * A_{y1};$$

$$F_{x1} = F_{f1} - T;$$

$$F_{y1} = N_1 - F_{g1};$$

$$F_{f1} = \mu * N_1;$$

$$F_{g1} = m_1 * g;$$

$$F_{x2} = m_2 * A_{x2};$$

$$F_{y2} = m_2 * A_{y2};$$

$$F_{x2} = F - F_{f1} - F_{f2};$$

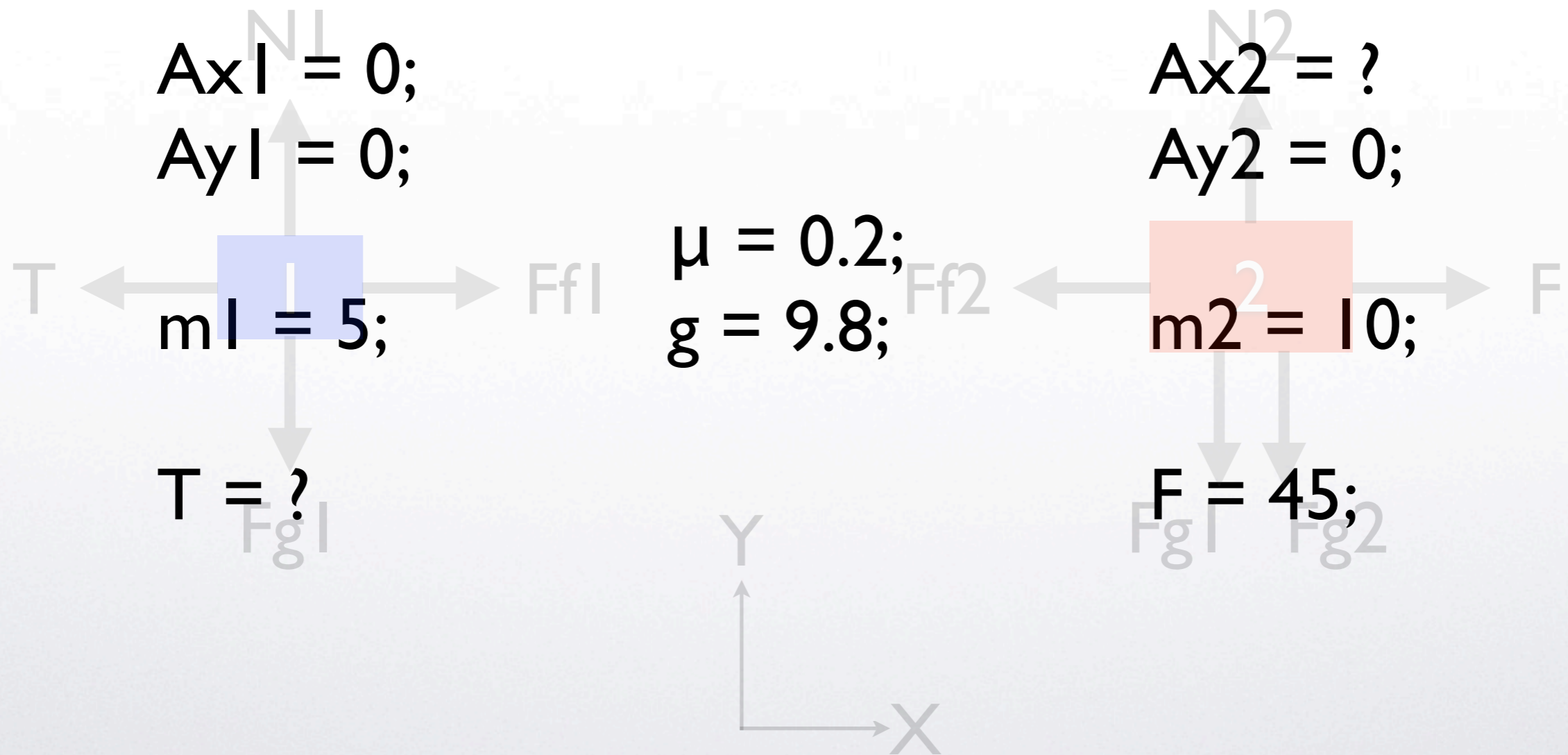
$$F_{y2} = N_2 - F_{g1} - F_{g2};$$

$$F_{f2} = \mu * N_2;$$

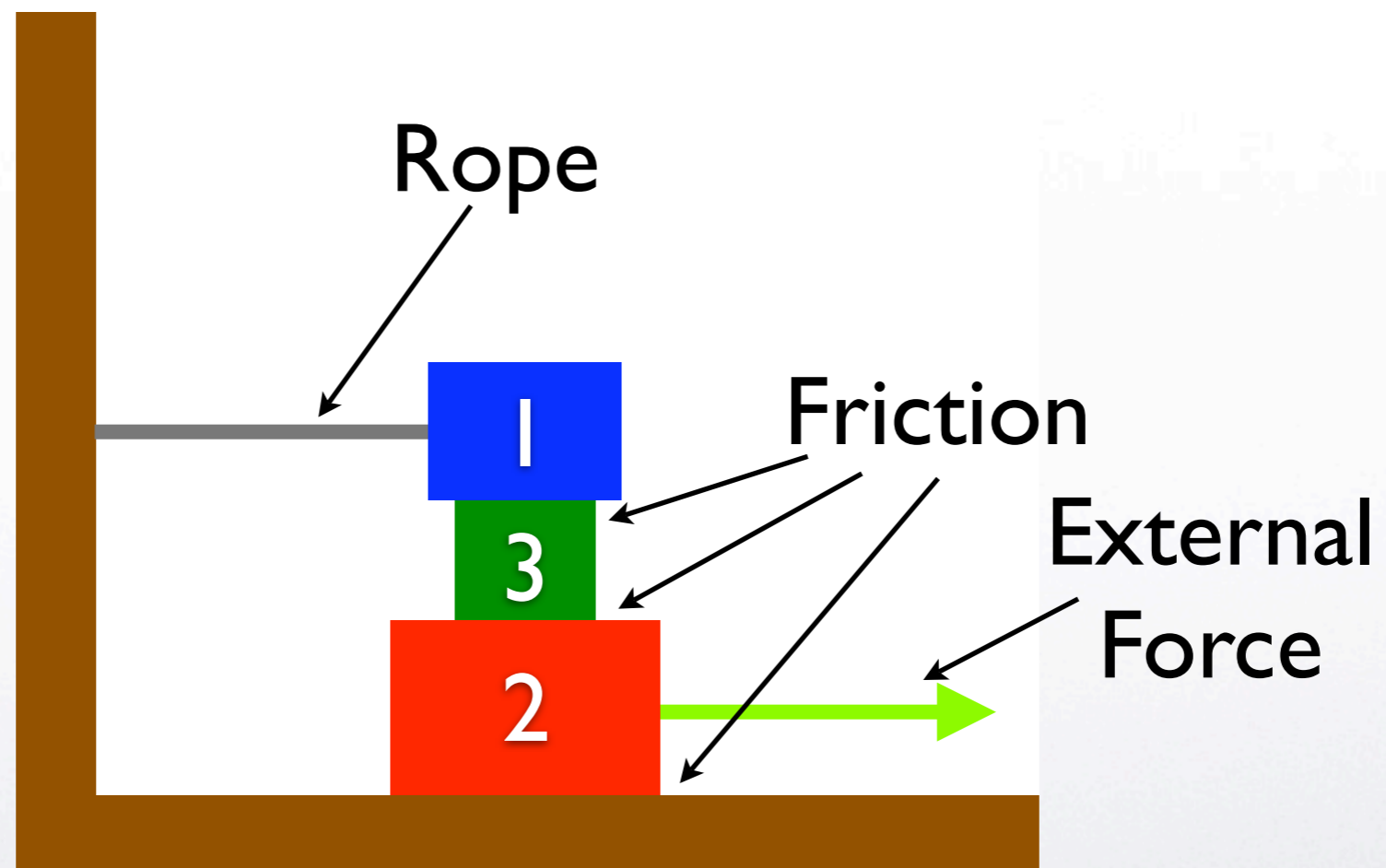
$$F_{g2} = m_2 * g;$$



# Motivation



# Motivation



# Motivation

$$F_{x1} = m_1 * A_{x1}; \quad F_{x2} = m_2 * A_{x2};$$

$$F_{y1} = m_1 * A_{y1}; \quad F_{y2} = m_2 * A_{y2};$$

$$F_{x1} = F_{f1} - T; \quad F_{x2} = F - F_{f2} - F_{f1};$$

$$F_{y1} = N_1 - F_{g1}; \quad F_{y2} = N_2 - F_{g1} - F_{g2};$$

$$F_{f1} = \mu * N_1; \quad F_{f2} = \mu * N_2;$$

$$F_{g1} = m_1 * g; \quad F_{g2} = m_2 * g;$$

# Motivation

$$F_{x1} = m_1 * A_{x1}; \quad F_{x2} = m_2 * A_{x2};$$

$$F_{x3} = m_3 * A_{x3};$$

$$F_{y1} = m_1 * A_{y1}; \quad F_{y2} = m_2 * A_{y2};$$

$$F_{y3} = m_3 * A_{y3};$$

$$F_{x1} = F_{f1} - T;$$

$$F_{x2} = F - F_{f2} - F_{f3};$$

$$F_{x3} = F_{f3} - F_{f1};$$

$$F_{y1} = N_1 - F_{g1};$$

$$F_{y2} = N_2 - F_{g1} - F_{g2} - F_{g3};$$

$$F_{y3} = N_3 - F_{g1} - F_{g3};$$

$$F_{f1} = \mu * N_1;$$

$$F_{f2} = \mu * N_2;$$

$$F_{f3} = \mu * N_3;$$

$$F_{g1} = m_1 * g;$$

$$F_{g2} = m_2 * g;$$

$$F_{g3} = m_3 * g;$$

# Process

- Scanning & Parsing
- Simplification
- Causality Assignment
- Equation Ordering
- Evaluation

# Scanning & Parsing

- SableCC for the CST to the AST transformation and the generated tree walkers

# Simplification

- OpSimplifier + BinOpFlattener & ConstantFolder
- Until fixed point:
  - ExponentDistributor + BinOpFlattener & ConstantFolder
  - ExponentGatherer + BinOpFlattener & ConstantFolder
  - LiteralDistributor + BinOpFlattener & ConstantFolder
- CanonicalSorter
- TermGatherer + BinOpFlattener & ConstantFolder
- CanonicalSorter

# Causality Assignment

- Dinic's algorithm for maximum network flow
- Only consider solvable variables

# Equation Ordering

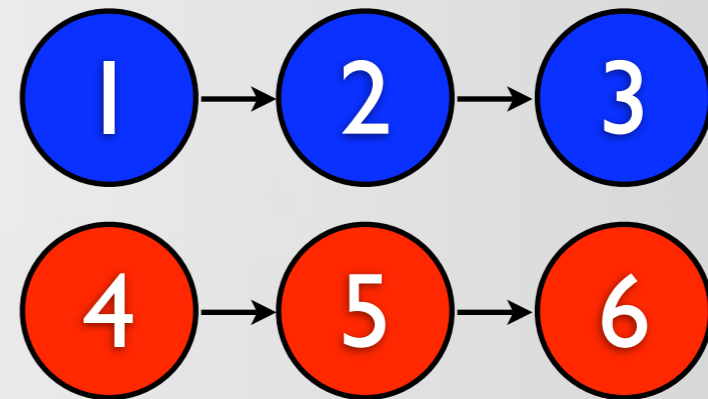
- Build an equation dependency graph
- Find the strongly-connected components (SCCs)
- Build a DAG of SCCs
- Sneaky bit: missing variables

# Evaluation

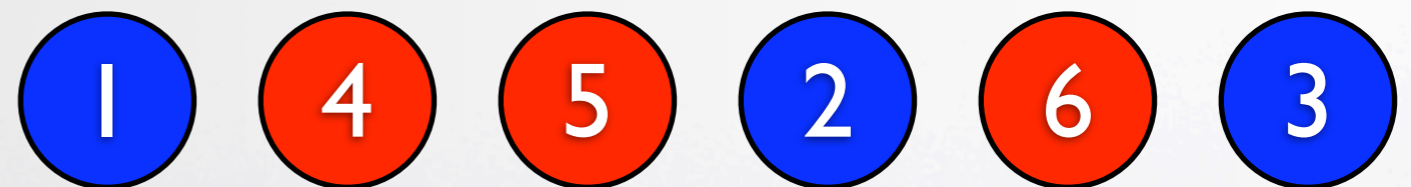
- *Single-threaded*: evaluate the SCCs in topological order
- *Naive Multi-threaded*: one thread per SCC
- *Pooled Multi-threaded*: use a fixed size pool of available threads and attempt to assign child SCCs to threads already processing parent SCCs

# Example

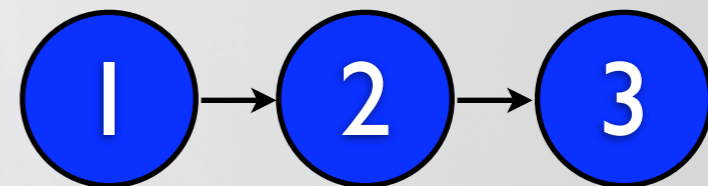
DAG



A Topological Ordering



Thread 1



Thread 2



# Solving

- *Numeric*: pass the whole thing to Octave
- *Naive*: mixed symbolic/numeric approach already described
- *Incremental*: make use of existing data structures rather than starting from scratch

# Incremental Addition

- Always update the list of equations, the variable frequency counts, and the solvable variable map

# Incremental Addition

- Important Cases:
  - If the old system is inconsistent, then solve all
  - If the new system doesn't use any variables from the old system, solve separately and merge
  - If one of the systems is much bigger, solve it first and try to merge

# Incremental Deletion

- Always update the list of equations, the variable frequency counts, and the solvable variable map

# Incremental Deletion

- Important Cases:
  - If the old system is inconsistent, then solve all
  - If most of the old system is deleted, then solve all
  - If nothing depends on the deleted equations, then just delete them (and clean up the data structures)

# Incremental Change

- Delete and then Add
- Special Case:  $X = C$
- Favour predictability over marginal improvement

# Results

<b>One Thread</b>	<b>Base</b>	<b>Extended</b>
<b>Numeric<sup>1</sup></b>	1036 ms	2151 ms
<b>Naive</b>	501 ms	1879 ms
<b>Incremental (1.0)</b>	502 ms	540 ms
<b>Incremental (0.5)</b>	483 ms	1796 ms

<b>Two Threads</b>	<b>Base</b>	<b>Extended</b>
<b>Numeric<sup>1</sup></b>	1062 ms	2128 ms
<b>Naive</b>	495 ms	1849 ms
<b>Incremental (1.0)</b>	499 ms	593 ms

# References

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