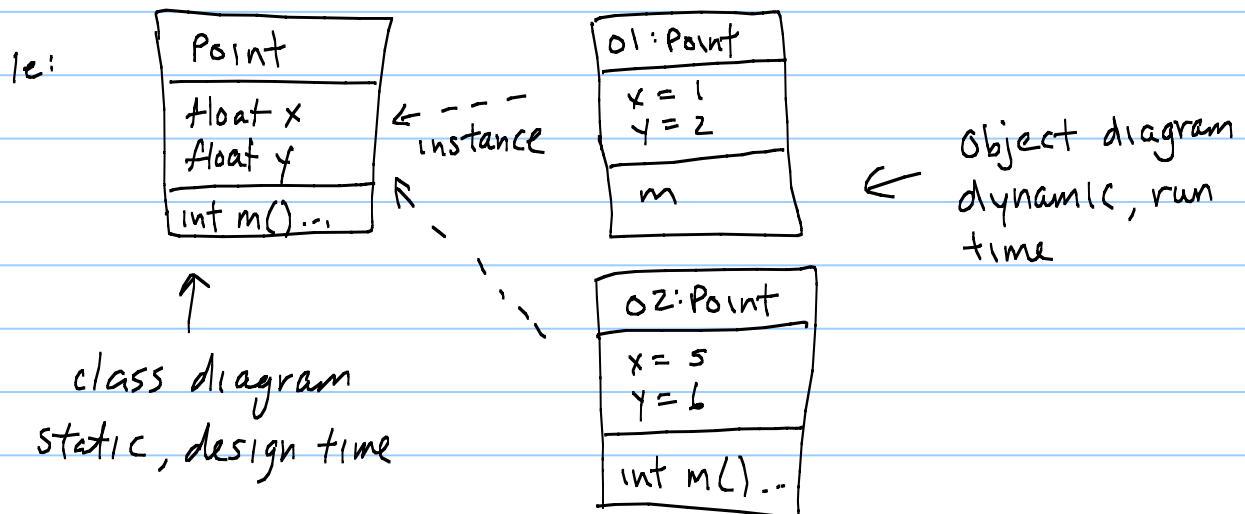


REDID NOTES FOR 270106

- i) Classes : Structurally identical objects
- attributes, same name & types
 - methods → same in both classes



If you have a "global", class variable, underline it.
O1: Point means O1 is an instance of class Point
 named O1.