

Current research -overview-

5 minutes presentation
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Co-simulation environment

The need

“Software intensive systems” complexity ↗↗



Modelling + Simulation of “system under design”



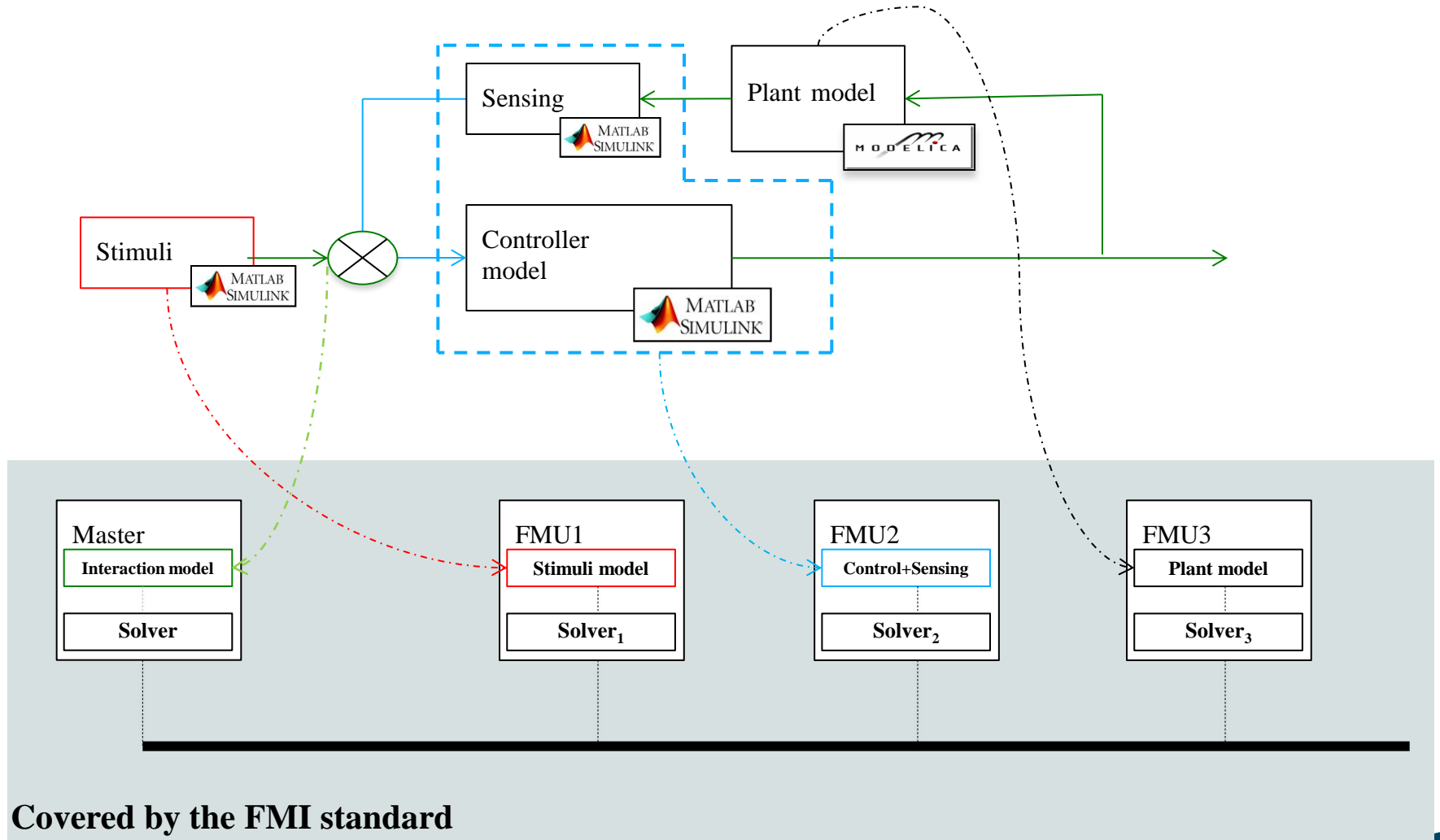
Correct level of abstraction



Heterogeneous formalisms

Co-simulation environment

The need



Co-simulation environment

The challenges

Master NOT standardized

▪ Generic master →

+ One-time development

- Run-time performance ↘ ↘

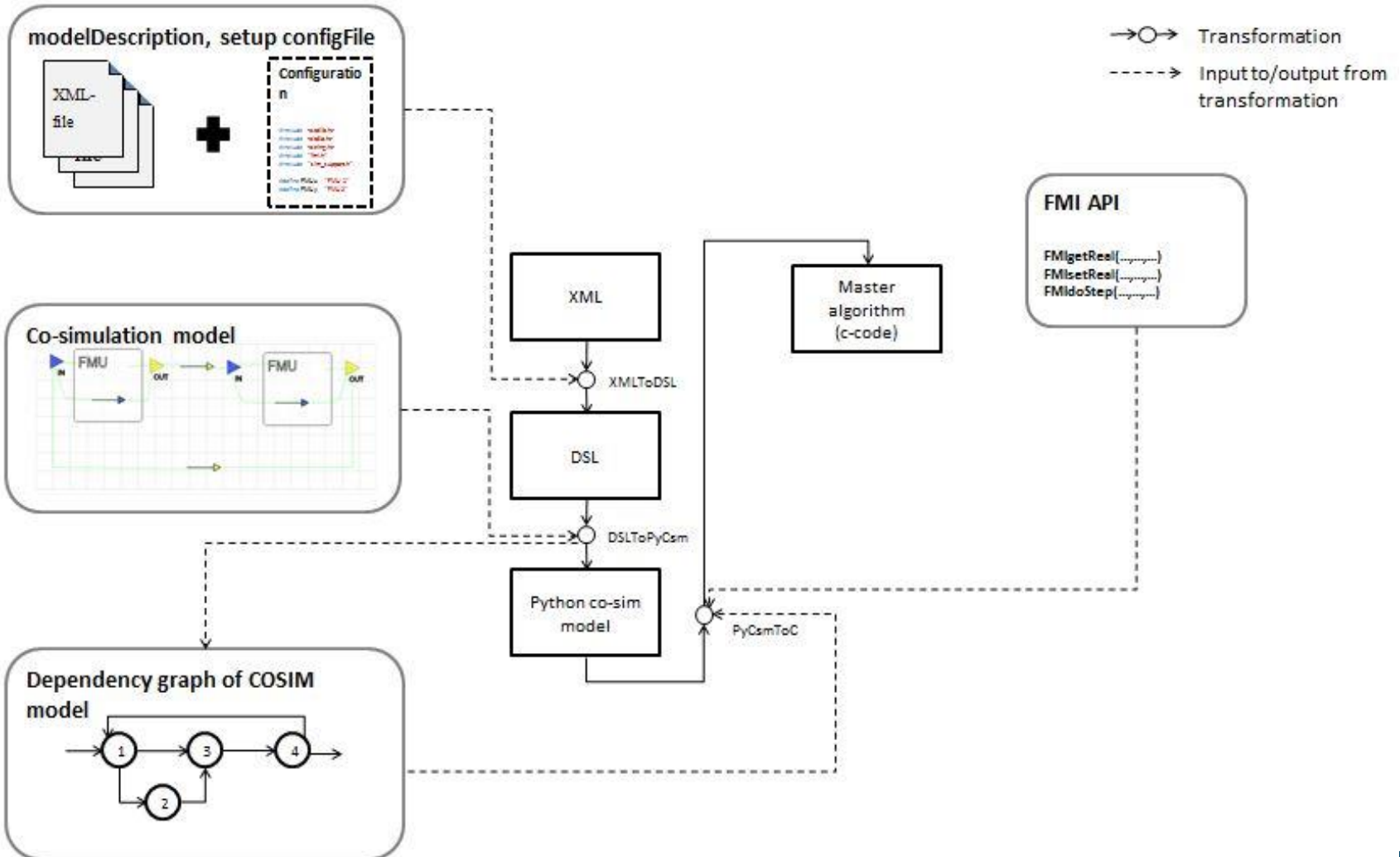
▪ problem-specific master →

+ Perfectly adapted to the setup

- Manual coded, error prone, laborious

Automatic generation

Approach Transformations



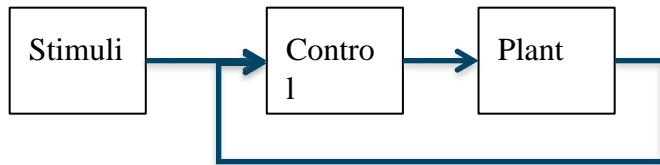
Future work

- Measure performance generic vs. Problem-specific
- Extend the compiler capabilities :
 - Variable stepsize
 - Simulation of discrete-event submodels
 - Multiple threads of execution

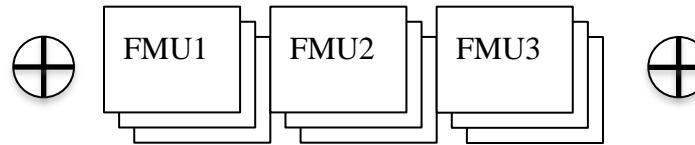
Future research topic

Model management

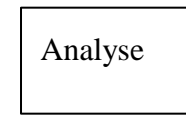
System model



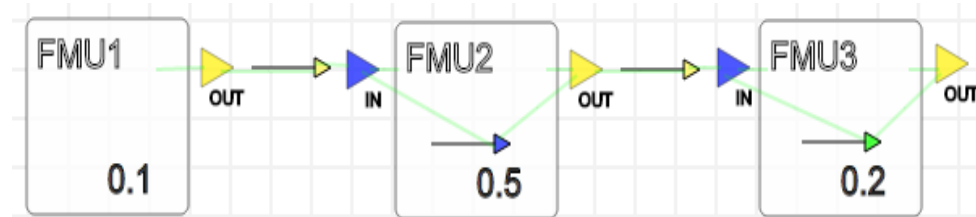
Model repository



Analyse model



Co-simulatie model



Future research topic

Model management

Capturing analysis to use as input

Model repository

- # views/ # abstractions of one subsystem component
- Consistency between models

Framework

- System model + analysis model → co-sim model
- Detection of stubs/monitors
- Master algorithm generation

Merging FMUs and HW specific aspects

Questions

Questions?