

Modular Language Engineering

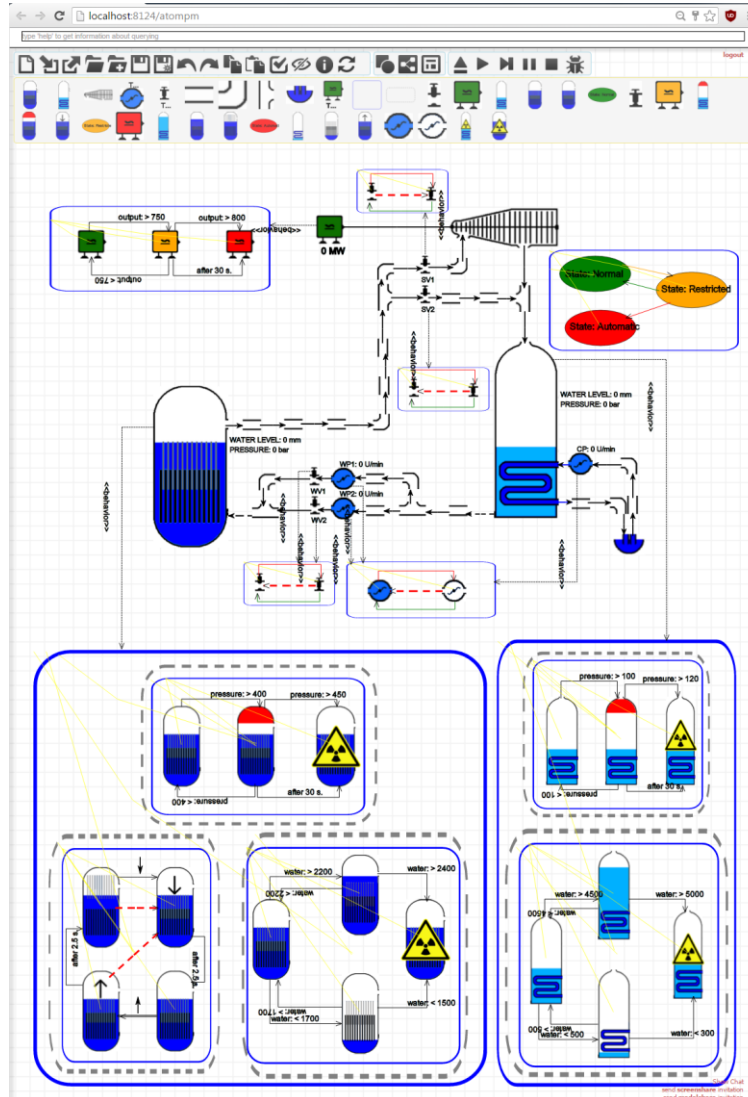
Simon Van Mierlo

Why?

Concerns:

- Debugging
- Testing
- V&V (Properties)

Language Engineering



Combine Existing Languages
-> possibly hybrid behaviour

Need for reuse!

Syntax

Semantics

What?

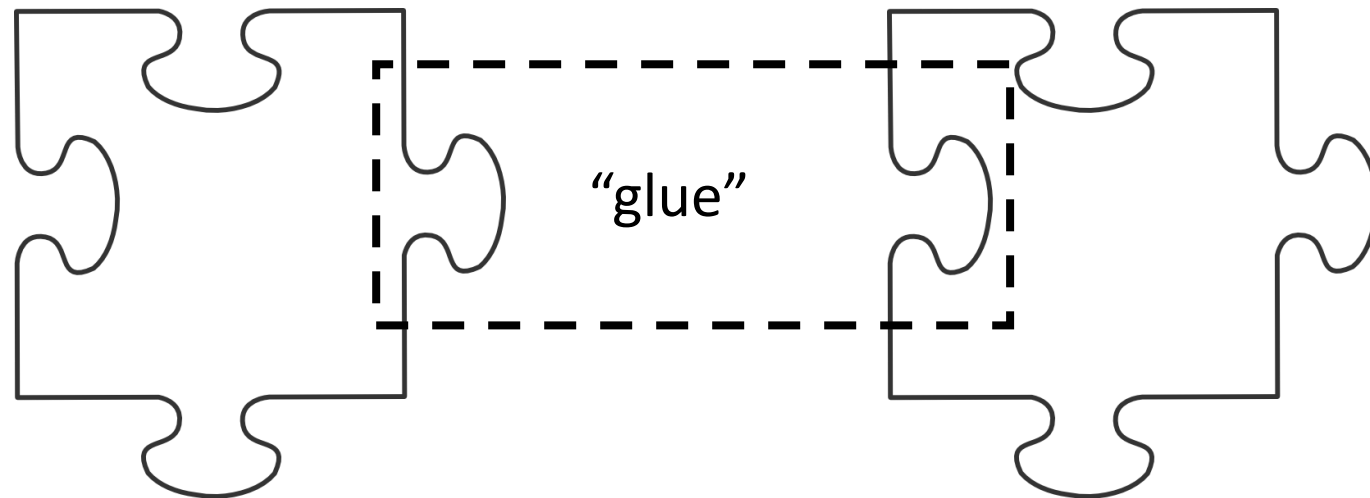
DSL

- Syntax
- Semantics
- Concerns (Debugging, Testing, etc.)

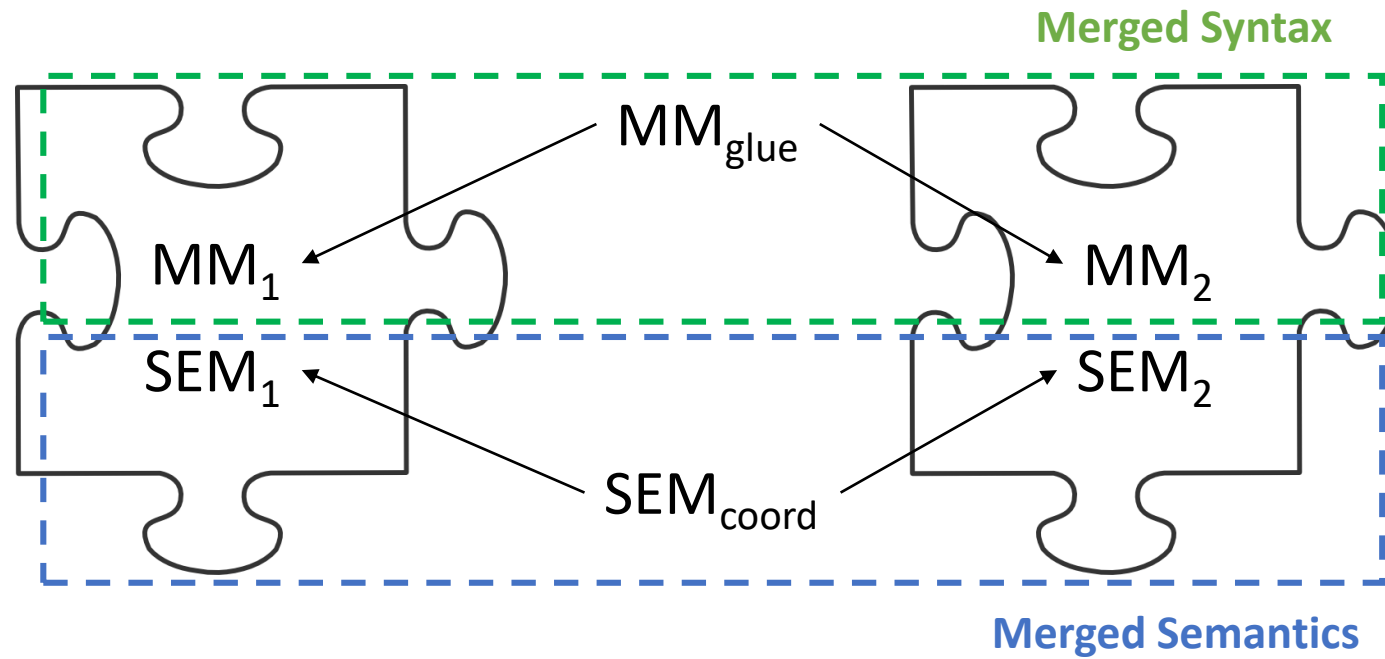
Monolithic -> Modularization

Language Fragment

Language Fragment

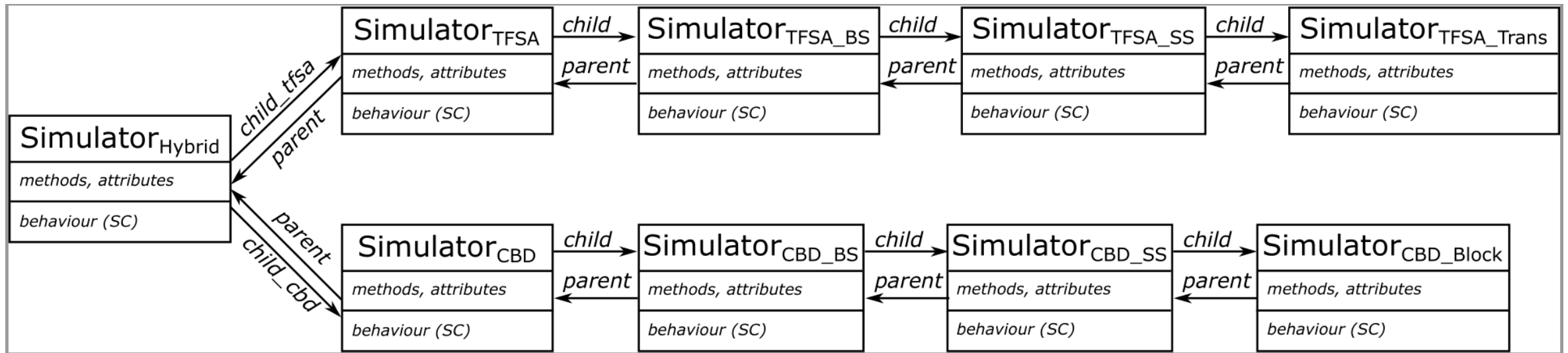
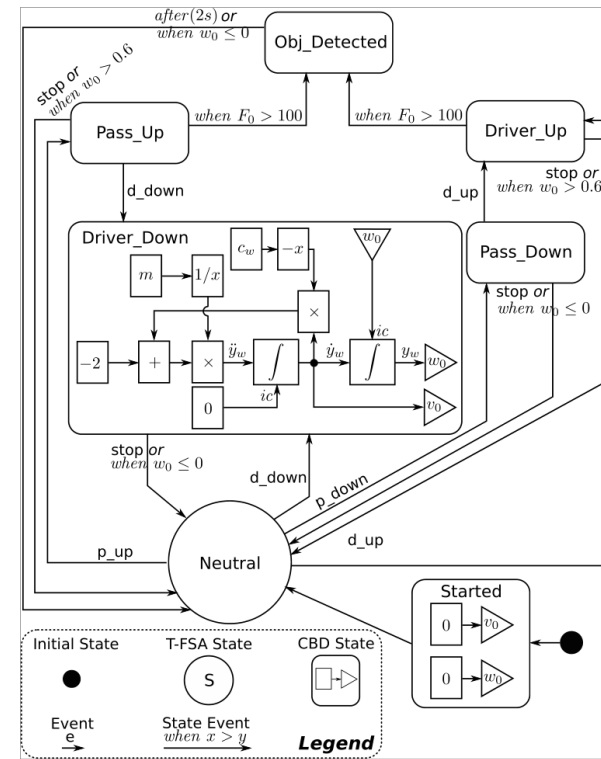


How?

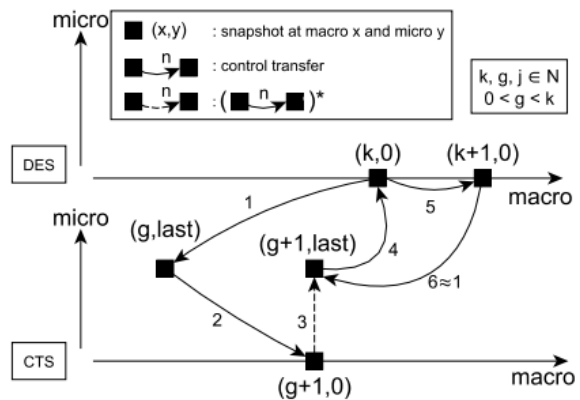


How? (Black-Box)

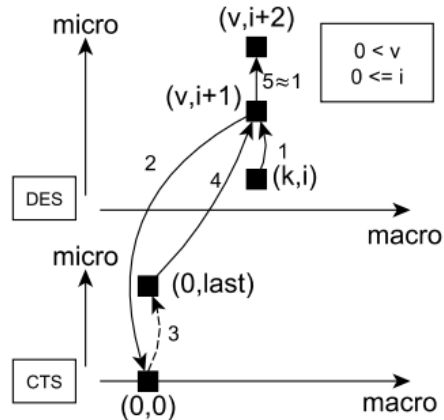
- Hybrid TFSA-CBD Language



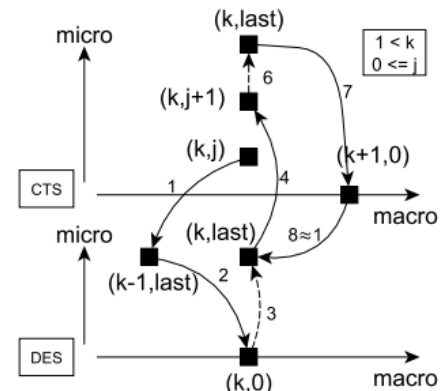
How? (White-Box)



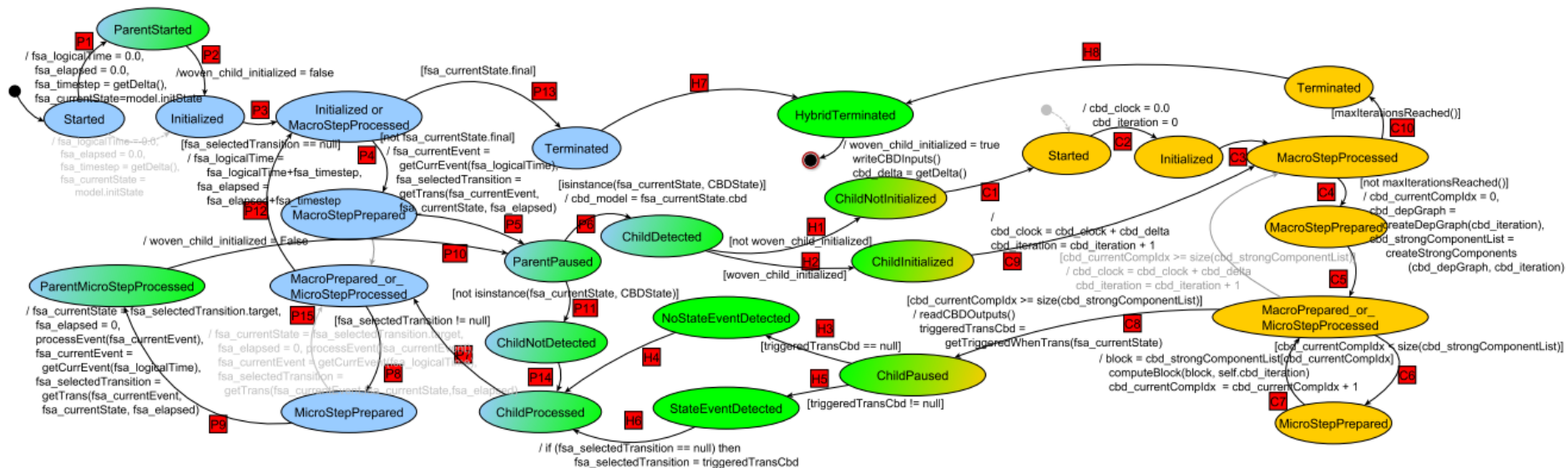
(a) DES-CTS – No micro-steps executed.



(b) DES-CTS – Micro-steps executed.



(c) CTS-DES.



Roadmap

- Create language for specifying semantic interactions
- Extend to “cross-cutting concerns” (debugging)
 - “Glue” metamodel: extra concepts
- “Fragmentize” languages to basic concepts
 - Library of composable fragments
 - Recompose existing languages (such as Statecharts)
- Create tool support