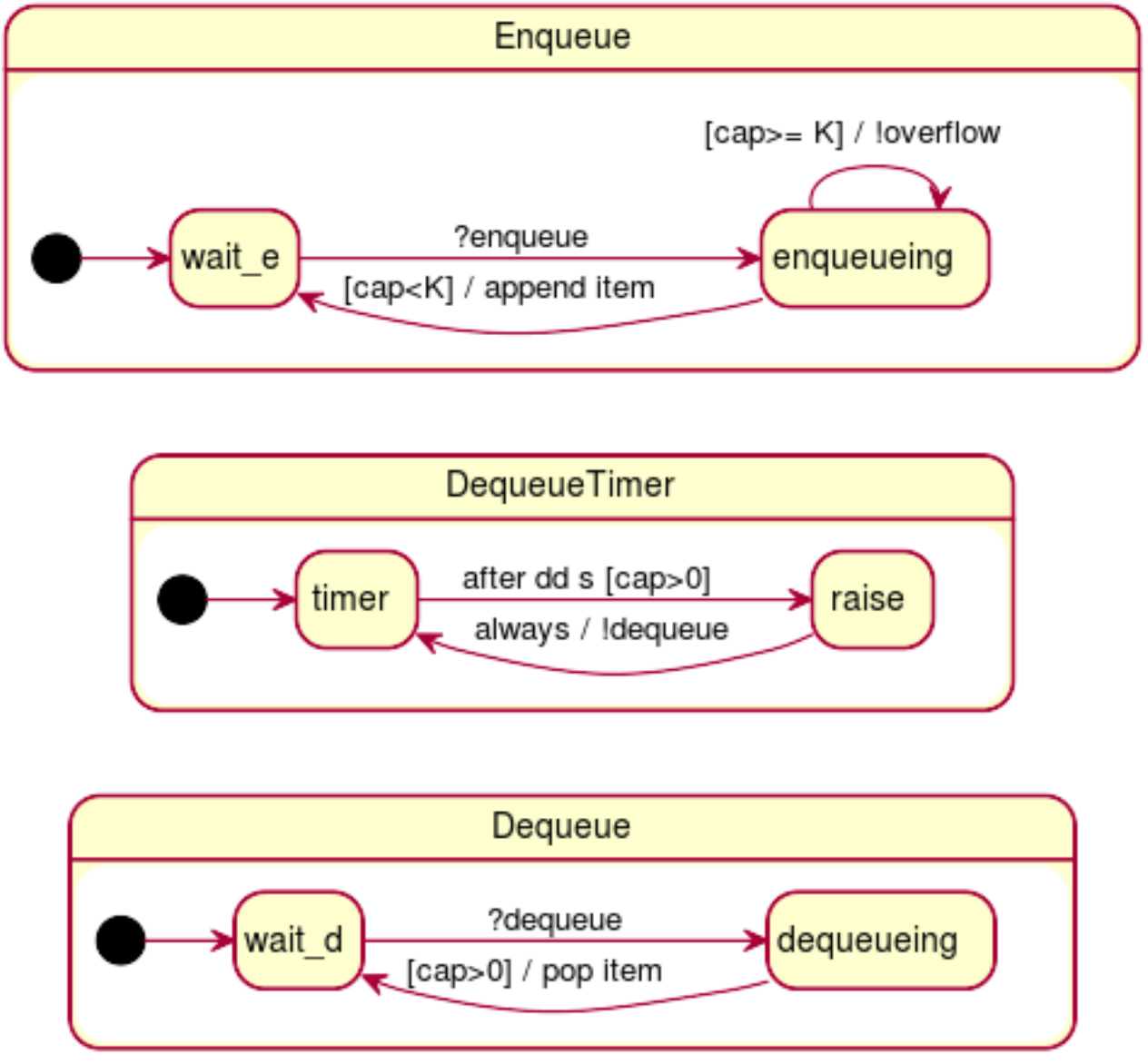
Enqueue
[cap>= K] / !overflow
wait_e
?enqueue
enqueueing
[cap<K] / append item
DequeueTimer
timer
after dd s [cap>0]
raise
always / !dequeue
Dequeue
wait_d
?dequeue
dequeueing
[cap>0] / pop item